

# **Tog on Software Design**

By Bruce Tognazzini



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This text offers general readers a view of how their home, education and work lives are being transformed by computers.



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### **Editorial Review**

From the Back Cover

- "An amazing combination of technical depth and humanism, which is always relevant, often witty, and sometimes very moving."
- --Jean-Louis Gassée, Chairman and CEO, Be, Inc., formerPresident of the Product Division, Apple Computer, Inc.
- "Tog takes us on an extraordinary journey as software design crawls out of theoperating system of computers and on to the landscape of networks and new mediacontent. He is a gifted handson designer who weaves a very compellingstory."
- --John Sculley, former CEO, Apple Computer, Inc.
- "Vintage Tog--great potential with a taste of nuttiness. Intelligentlybombastic. Insightfully outrageous."
- --Don Norman, Vice president, Apple Computer, Inc. Author of *Things That Make Us Smart*

The computer industry is poised for its second great revolution, and within tenyears, society will be in the midst of an equally great transformation. In *Tog on Software Design*, Bruce "Tog" Tognazzini, respectedindustry futurist, presents his vision of our technological future, detailingthe steps computer professionals need to take now to deliver powerful newtechnologies in a form that will profit the industry and benefit society ingeneral.

Tog on Software Design discusses the evolution computers will undergoin the coming decade, and the impact these changes will have on society as awhole. You'll find lively, thought-provoking essays on topics from qualitymanagement to the meaning of standards, to corporate structure and cooperation, interspersed with responses to queries supplied by designers and developers. These essays will furnish industry managers, programmers, and designers with ablueprint for success in the coming decade. Discussion of issues surroundinghome, school, and business will give computer enthusiasts a fascinating view ofhow their lives will soon be transformed.

Always insightful, often provocative, occasionally controversial, and perpetually entertaining, *Tog* provides an easy read that's asaccessible to lay computer users as it is to computer professionals.

#### About the Author

**Bruce Tognazzini** has been an articulate visionary, outspoken user advocate, and popular keynote speaker from the beginning of the personal computerrevolution. He worked at Apple from 1978 to 1992, during which time he played amajor role in Macintosh interface design. Now he is a Distinguished Engineer inthe Office of Strategic Technology at Sun Microsystems. He is the author of *Tog on Interface*, also published by Addison-Wesley.

**Bruce Tognazzini**, Apple employee #66, has been designing human-machine interfaces for better than 30 years. He developed the first version of the Apple Human Interface Guidelines in 1978.

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#### **Users Review**

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