

The Quintessential Rogue (Dungeons & Dragons d20 3.0 Fantasy Roleplaying)

By Mongoose Publishing Staff



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The second in Mongoose Publishing's acclaimed series of class books, The Quintessential Rogue provides a wealth of new options and rules anyone player who loves playing a more subtle character. In previous editions of the game, rogues occupied a narrow niche as thieves, burglars, or footpads. Now, with the advent of the d20 system, the rogue covers a huge array of spies, scouts, explorers, and other exciting new roles. The Quintessential Rogue examines this new definition of rogues in detail. Weighing in at 128 pages, The Quintessential Rogue is crammed with new options, new rules, and exciting new twists to existing game mechanics. Character Concepts: A Rogue is far more than a sneaky, greedy robber. Through the use of the templates provided within Character Concepts, a player can give his Rogue an entire history and personality quickly and easily. Law and Order: No matter what his nature, a Rogue needs to keep an eye on the law. Find rules on summarising the local guard in a simple stat block and learn how to determine just how far the arm of the law reaches. Tricks of the Trade: Skills are the Rogue's lifeblood. Learn how to take what you know and apply it in completely different ways. All of the Rogue class skills are broken down and given new uses. The Prestige Rogue: No two Rogues are alike. The Crusading Footpad strikes evil where it hurts: right in the wallet. The Executioner flits in and out of the tightest guarded fortresses, leaving a trail of victims in his wake whilst the Vigilante takes the law into his own hands. Tools of the Trade: A Rogue's quick wit and fast feet are enough to get him out of most spots, but when that fails he needs the weapons, armour, and new items detailed here. Hideouts: From the fearless spy to the most successful criminal, every Rogue needs a place where he can lay low. Hire a wizard to cast some illusions on your home. Establish a hidden base in the city sewers. Invest in a simple cottage that doubles as a stout fortress. Learn how to keep your enemies from trailing you back home. Reputation: A Rogue's name is one of his best weapons. His reputation precedes him and smoothes many bumps in his road. Catch a bad rep? No problem. Don a mask, invent an alias, and start all over again. By day, you're an upstanding noble. By night, you're the Rooftop Bandit, terror of the noble quarter. Laws of the Night: While the town guard patrols the streets by day, the thieves guild keeps their watch at night. Learn just what thieves do to those who try to muscle in on their turf. Rules cover how to determine how aggressive

and tough the local rogues are and allow you to summarise them within a simple stat block. Thieves Guilds and Other Organisations of Ill Repute: Surround yourself with eager underlings and like-minded allies. Expand your operations to cover a wide range of new opportunities. Why rob a single house when you can shake down an entire neighbourhood for protection money? Extend your Rogue's capabilities and establish him as an important power player in the local scene. Not a rogue? Then learn how to establish your own spy ring, assassin's brotherhood, outlaw band, or any other organisation that works beneath the prying eye of the law.

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Users Review

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Micheal McDonough:

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Clifford Caldwell:

This The Quintessential Rogue (Dungeons & Dragons d20 3.0 Fantasy Roleplaying) is great guide for you because the content and that is full of information for you who also always deal with world and have to make decision every minute. That book reveal it information accurately using great arrange word or we can declare no rambling sentences inside. So if you are read that hurriedly you can have whole information in it. Doesn't mean it only provides you with straight forward sentences but tricky core information with lovely delivering sentences. Having The Quintessential Rogue (Dungeons & Dragons d20 3.0 Fantasy Roleplaying) in your hand like getting the world in your arm, data in it is not ridiculous one. We can say that no book that offer you world within ten or fifteen minute right but this e-book already do that. So , this can be good reading book. Heya Mr. and Mrs. occupied do you still doubt in which?

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