



## Costume Design & Illustration: for Film, Video Games and Animation

*Carlo Arellano, Phillip Boutte Jr., Kevin Chen, Keith Christensen, Christian Cordella, Anthony Francisco, Jerad Marantz, Neville Page, Scott Robertson, Constantine Sekeris*

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Spearheaded by Constantine Sekeris, author of *MetamorFX*, this book is an in-depth look at costume design and illustration. Showcasing an educational process breaking down the problematic areas of costume design for the film, video game and animation industries. From 10 top leading artists in the field, this title will have a wide range of aesthetic and design solutions. One will learn how to design and illustrate a costume from start to finish with educational tips and the process from sketches to finished Photoshop images to 3D ZBrush sculptures to fabrication.

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## **Editorial Review**

### About the Author

Contributors Carlo Arellano, Phillip Boutte Jr., Kevin Chen, Keith Christensen, Christian Cordella, Anthony Francisco, Jerad Marantz, Neville Page, Scott Robertson, and Constantine Sekeris have worked on countless award-winning projects including, but not limited to, *Planet of the Apes*, *Clash of the Titans*, *The Amazing Spiderman*, *Battleship*, *Snow White and the Huntsman*, *Star Trek 2*, *Inception*, *Thor*, *Thor 2*, *Madonna Tour*, *The Hunger Games*, *The Girl with the Dragon Tattoo*, *Men in Black*, *AVP: Alien vs. Predator*, *Tron*, *Green Lantern* and *Avatar*.

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